

Stage 1 – 100 Yard Range

GUN READY CONDITION: SHOTGUN- empty-safety on-chamber open-port arms. RIFLE- loaded- safety on- staged in barrel. PISTOL- empty- magazine inserted- holstered

STAGE PROCEDURE: Starting with shotgun-port arms, toes on XX, at signal, load and engage 1 clay bird from behind fault line. Dump shotgun safe, move to rifle, engage steel rifle targets using fence as support. Dump rifle safe, move to pistol area. After crossing into pistol shooting box, draw pistol, load and engage all steel pistol targets from inside fault lines.

TARGETS: Rifle- 6 mini poppers, 5 plate rack, 1 steel bonus. Shotgun- 1 clay bird. Pistol- 5 steel KO, 1 popper, 6 plate rack, Double Helix

SCORED HITS:

RULE: Latest 3 Gun Nation

NOTE: Double Helix activated by first popper- must shoot popper first!

PAR TIME: 120 seconds **WALK THRU:** 5 minutes

SHOTS REQUIRED: Rifle- 11 (1 Bonus), Shotgun- 1, Pistol- 18

