

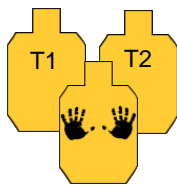
moving around - Bay X 1

RGGC Sept. 2018

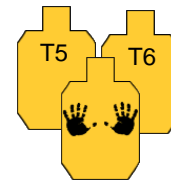
RULES: IDPA Rules	Created By: ScottTripp
START POSITION: Standing in P1 pistol loaded to division capacity and holstered.	
SCENARIO: You are coming around the corner and you see some bad stuff going down. Help 'em out.	SCORING: Unlimited
PROCEDURE: At signal, Move to positions 2 and engage the T1 - T6 and S1 - S2 as you see them with 2 rounds each. Popper must fall.	ROUND COUNT: 17
	TARGETS: 06 + 3 steel
	DISTANCE: 15-20 yards
	SCORED HITS: Best of 2 on paper- steel down
	PENALTIES:
	CONCEALMENT: Yes
	NOTES:



20 yards from P2 to T3, NT, and T4.



15 yards from P2 to T1, T2, T5, and T6



CoF notes:
~~Bullets must not go beyond the berm.~~
~~Don't shoot the trees.~~
~~Don't shoot the grass.~~

